

```
class node
```

```
{
```

```
public:
```

```
    node();
```

```
    ~node();
```

```
    node * addTail(node * an);
```

```
    node * addChTail(node * an);
```

```
    virtual void Print()=0;
```

```
    int settab(int at);
```

```
public:
```

```
    node * pnext;
```

```
    node * pfchild;
```

```
protected:
```

```
int tabulacje;
```

```
};
```

Funkcje które przechodzą z klasy

Node do klasy html_doc

```
class html_doc:public node
```

```
{
```

```
public:
```

```
    html_doc()
```

```
void Print();
```

```
};
```

```
class tabelka:public node
```

```
{
```

```
public:
```

```
void Print();
```

```
tabelka();
```

```
tabelka(int x,int y); // inicjacja z rozmiarem
```

```
~tabelka();
```

```
void set(int x ,int y,int val);
```

```
int * gotoxy(int x,int y);
```

```
private:
```

```
int *tab;
```

```
int wymiar_x,wymiar_y;
```

```
};
```

